**tbl\_customers**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| COLUMN | TYPE | VALUE SCOPE | NULL? | DESCRIPTION |
| Customer\_id | integer | 0 … 9 | no | Auto increment, primary key, unique customer ID |
| Username | Varchar(255) | Aaa … Zzz 0 … 9 | No | Customer username, used to log in |
| Password | Varchar (255) | Aaa … Zzz 0 … 9 | No | Customer password, used to log in |
| Name | varchar (40) | Aaa … Zzz | no | Customer first name |
| Last\_name | varchar (40) | Aaa … Zzz | no | Customer last name |
| Address | varchar (40) | Aaa … Zzz | no | Customer address |
| House\_number | integer (4) | 0 … 9 | no | Customer house number |
| Zipcode | varchar (6) | A … Z 0 …9 | no | Customer Zipcode |
| Phone\_number | integer (10) | 0 … 9 | no | Customer phone number |
| Email\_address | varchar (255) | Aaa … Zzz 0 … 9 | no | Customer email address |
| News\_letter | boolean | Yes/no | no | Customer subscribed to newsletter? Yes/no |

**tbl\_products**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| COLUMN | TYPE | VALUE SCOPE | NULL? | DESCRIPTION |
| Product\_id | integer | 0 … 9 | no | Auto increment, primary key, unique product ID |
| Name | varchar (40) | Aaa …Zzz 0 … 9 | no | Product name |
| Description | longtext (9999) | Aaa … Zzz 0 … 9 | no | Product description |
| Price | float (9999.99) | 0 … 9 | no | Product price |
| Product\_tags | varchar (255) | Aaa … Zzz 0 … 9 | no | Product tags |
| Product\_category | varchar (40) | Aaa … Zzz 0 … 9 | no | Product category |
| Order\_date | Date |  | No | The date on which the order was made |

**tbl\_games**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| COLUMN | TYPE | VALUE SCOPE | NULL? | DESCRIPTION |
| Game\_id | Integer |  | No | Auto increment, primary key, unique game id |
| Title | Varchar (40) | Aaa … Zzz 0 … 9 | No | Game title |
| Description | Longtext(99999) | Aaa … Zzz 0 … 9 | No | Game description |
| Category | Varchar (40) | Aaa … Zzz 0 … 9 | No | Game category. Example: Horror, Shooter, Fighter, Platform, 2D, 3D, Retro style etc. |
| Releasedate | Date |  | No | Release date for game |
| Platform | Varchar (40) | Aaa … Zzz 0 … 9 | No | On what platform the game is available in. Example: PS3, Xbox One, Wii U |

**tbl\_invoice**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| COLUMN | TYPE | VALUE SCOPE | NULL? | DESCRIPTION |
| Invoice\_id | integer | 0 … 9 | no | Auto increment, primary key, unique invoice ID |
| Product\_id | integer | 0 … 9 | no | Foreign key, product ID |
| Customer\_id | integer | 0 … 9 | no | Foreign key, customer ID |
| Order\_status | varchar (40) | Aaa … Zzz 0 … 9 | no | Status of the order |
| Amount | integer (99) | 0 … 9 | no | The amount of items from a product |
| Payment\_status | varchar (40) | Aaa … Zzz 0 … 9 | no | Payment status of linked order/invoice |